## **Beginner Course: Lesson 10**

NG34Bridge

## **Stayman**

It is usually correct to play in a 4-4 major fit rather than in notrumps. The Stayman convention is a bid of 2\* in response to a 1NT opener. It is used to find these 4-4 major fits. 2\* is no longer used as a weakness takeout to clubs.

To use this 2. bid responder must have

either: at least one 4-card major suit and 11+ HCP or: at least 5-4 in the majors with any point count

The fewer points responder has with this 5-4 shape in the majors the more important it is to use Stayman.

The 1NT opener *must* reply to the 2♣ Stayman bid

Opener's rebid:

2 ← = no 4-card major suit

2♥ = 4 hearts and may still have 4 spades

2♠ = 4 spades and denies having 4 hearts

Responder's rebid options depend on his strength:

With 11-12 HCP responder can invite game by bidding 2NT, 3♥ or 3♠. Opener should decline the invitation with 12 or 13 HCP and bid game with 14 HCP.

With 13+ HCP responder must bid game

## **Examples**

1.	WEST	EAST	WEST	<b>EAST</b>
	♠ K 8 7	♠ A J 5 4	1 NT	2 📤 <sup>(1)</sup>
	A Q 9	<b>♥</b> K 8	2 • <sup>(2)</sup>	2 NT <sup>(3)</sup>
	• A86	♦ KJ73	3 NT	Pass
	<b>♣</b> J 8 6 4	<b>♣</b> 973		

- 1. East uses Stayman to look for a 4-card major.
- 2. West bid of 2 ♦ denies holding a major.
- 3. East now bids 2NT (as they know partner does not have a major). This bid shows 11-12 HCP and is invitational to 3NT. West bids game 3NT with 14 HCP.

2.	WEST	EAST	WEST	<b>E</b> AST
	♠ A Q 9	♠ K 8 7 3		2 <b>4</b> <sup>(1)</sup>
	K 8 7 2	A Q 5 4	2 💌 (2)	<b>4</b> • <sup>(3)</sup>
	• A862	♦ K Q 7	Pass	
	<b>4</b> .1.8	<b>4</b> 9 7		

- 1. East uses Stayman to look for a 4-card major.
- 2. West bids 2♥ showing 4 cards (may still have 4 spades).
- 3. East jumps 4♥ showing a game hand (13+ HCP) and a 4-4 fit.

3.	WEST	EAST	WEST	<b>E</b> AST
	<b>♠</b> A Q 9	<b>★</b> K873	1 NT	2 <b>4</b> <sup>(1)</sup>
	K 8 7 2	<b>♥</b> A Q 5	2 🔻 (2)	3 NT (3)
	• A862	♦ K Q	Pass	
	<b>.</b> 4 J 8	<b>♣</b> Q 7 3 2		

- 1. East uses Stayman to look for a 4-card major.
- 2. West bids 2♥ showing 4 cards (may still have 4 spades).
- 3. East jumps to 3NT to show game going points and no heart fit! By implication East has shown 4 spades and game values.

4.	WEST	EAST	WEST	<b>E</b> AST
	<b>♠</b> AJ92	<b>★</b> K873	1 NT	2 <b>4</b> <sup>(1)</sup>
	K 8 7 2	♥ A 6 5	2 🔻 <sup>(2)</sup>	2NT (3)
	• A 8 6	♦ K 5	3 ♠ <sup>(4)</sup>	Pass (5)
	<b></b> 98	• Q732		

- 1. East uses Stayman to look for a 4-card major.
- 2. West bids 2♥ showing 4 cards (may still have 4 spades).
- 3. East bids 2NT to show 11-12 points and no heart fit.
- 4. West has a minimum 12 HCP so converts to 3♠ as East has shown 4 spades. With 14 HCP West would have bid 4♠.
- 5. East passes.

5.	WEST	EAST	WEST	EAST
	<b>♠</b> A 9	<b>★</b> K 8 7 3 2	1 NT	
	K 8 7 2	♥ Q 5 4 3	2 🔻 <sup>(2)</sup>	Pass (3)
	<ul><li>A Q 6</li></ul>	<b>♦</b> 3 2		
	<b>♣</b> J 8 2	<b>4</b> 9 7		

- 1. East uses Stayman to look for a 4-card major.
- 2. West bids 2♥ showing 4 cards (may still have 4 spades).
- 3. East passes (with a weak hand) happy with the fit.

Stayman can also be used when responder is weak (0-10 HCP) and is 5-4 or 5-5 in the majors.

6.	WEST	EAST	WEST	<b>E</b> AST
	<b>♠</b> A Q	<b>★</b> K8732	1 NT	2 🗚 <sup>(1)</sup>
	K 8 7 2	♥ J 5 4 3	2 <b>v</b> (2)	Pass (3)
	• A 8 6	<b>♦</b> 7 3		
	<b>♣</b> J 9 8 2	<b>.</b> 9 7		

Without Stayman East would take out West's 1NT into his 5 card spade suit. But now he can bid Stayman and is delighted when West shows four hearts. If West had bid 2 ◆ East would have bid 2 ♠, just as he would have done if not playing Stayman. Here, instead of East playing in a 7 card spade fit, West will play in an 8 card spade fit.

- 1. East uses Stayman to look for a 4-card major.
- 2. West bids 2♥ showing a 4-card major.
- 3. East happily passes.

The Stayman bid can also be used over a strong 1NT overcall, or over a 2NT opening. Obviously there will need to be an adjustment of point counts in these different situations.

1.	WEST	EAST	WEST	<b>E</b> AST
	<b></b> K Q	<b>♦</b> J 5 3	2 NT	3 🚓
	A Q J	<b>9</b> 9 7 3 2	3 ♦	3 NT
	<ul><li>A Q 3</li></ul>	♦ K 8		
	<b>♣</b> K.J743	<b>A</b> A 10 6 5		

After a strong 2NT opener – East bids 3♣ looking for a 4-card major, West rebids 3♦ denying a 4-card major. East chooses 3NT as the final contract.

**2**. After South opens 1 ◆ – West has a strong 1NT overcall:

WEST	East	South	WEST	<b>E</b> AST
<b></b> A J 5 3	<b>♠</b> Q 10 7 2	(1♦)	1NT	2*
A 5 4	<b>♥</b> K 9		2♠	3♠
• A Q 4	♦ 8 7 6 2		4♠	
<b>♣</b> Q J 10	<b>♣</b> K 5 3			

East bids 2♣ looking for a spade fit, West rebids 2♠ showing 4 spades and denying 4 hearts. East invites with 3♠ and West, with a maximum, bids game.

Table of responses after 1NT - 2♣ Stayman

Opener	Responder's subsequent bids	Opener's subsequent bids
	2♥ Both majors weak (5♥/4♠) 2♠ Both majors weak (5♠/4♥)	
2♦ No major	2NT Invitational (44.42)	Pass with minimum (12-13)
Z ▼ No major	2NT Invitational (11-12)	3NT with maximum (14 or 13 with a 5 card suit)
	3NT Enough for game	Pass
		Pass with minimum (12-13)
	2NT Invitational (11-12), must have 4 spades	3NT maximum no 4 card spades
2♥ Has 4 hearts		4♠ maximum with 4 card spades
(can have 4 spades)	ONIT For each for many mouth and Associate	Pass if does not have 4 spades
	3NT Enough for game, must have 4 spades	4♠ with 4 card spades
	ONIT louistational (44.40) reveal bours 4 bours	Pass with minimum (12-13)
2♠ Has 4 spades	2NT Invitational (11-12), must have 4 hearts	3NT with maximum (14 or 13 with a 5 card suit)
(denies 4 hearts)	3NT Enough for game, must have 4 hearts	Pass

## **Garbage Stayman** (weak takeout – passing any response from partner)

After a 1NT opening by partner, a 2♣ response shows a weak 3-suited hand that's short in clubs. The ideal distribution is 4-4-4-1 or 4-4-5-0, although 3-4-5-1 or 4-3-5-1 is also okay. In each case you are willing to play in 2♦. Pass any response.

East	West	East	After partner's opening 1NT it is possible that your
<b>♦</b> 9872	1NT	2♣	LHO will bid, but he may double, and if you are
<b>♥</b> 8753			vulnerable and are left in 1NT it might be very
◆ Q 4 3 2			expensive. Bid 2♣ and pass any response from partner.
<b>♣</b> 3			partiter.