Are you getting the most from the NG34Bridge website?

NG34Bridge Centre ♥ Play ♣ Learn ♦ Improve ♣



Please note that much

of the site is accessible only to registered members.

Register-log in guide

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Calendar of events

Member News

NEXT STEPS LESSONS

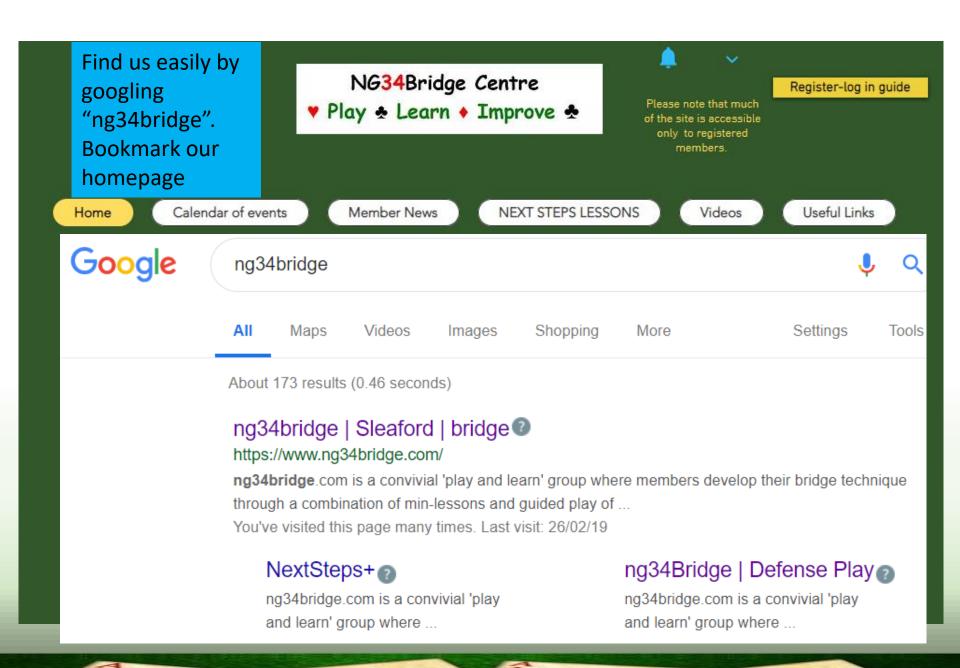
Videos

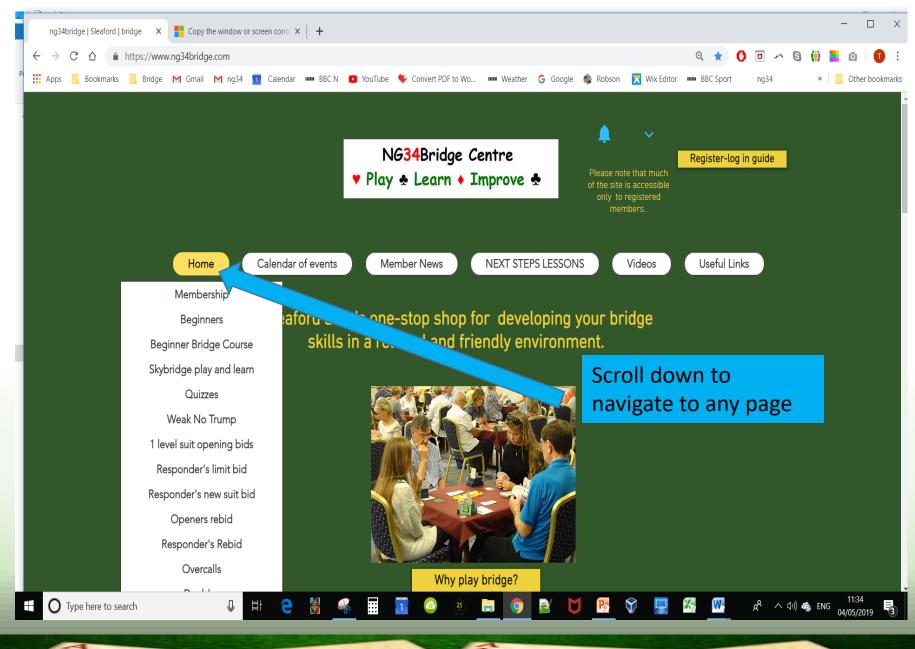
Useful Links

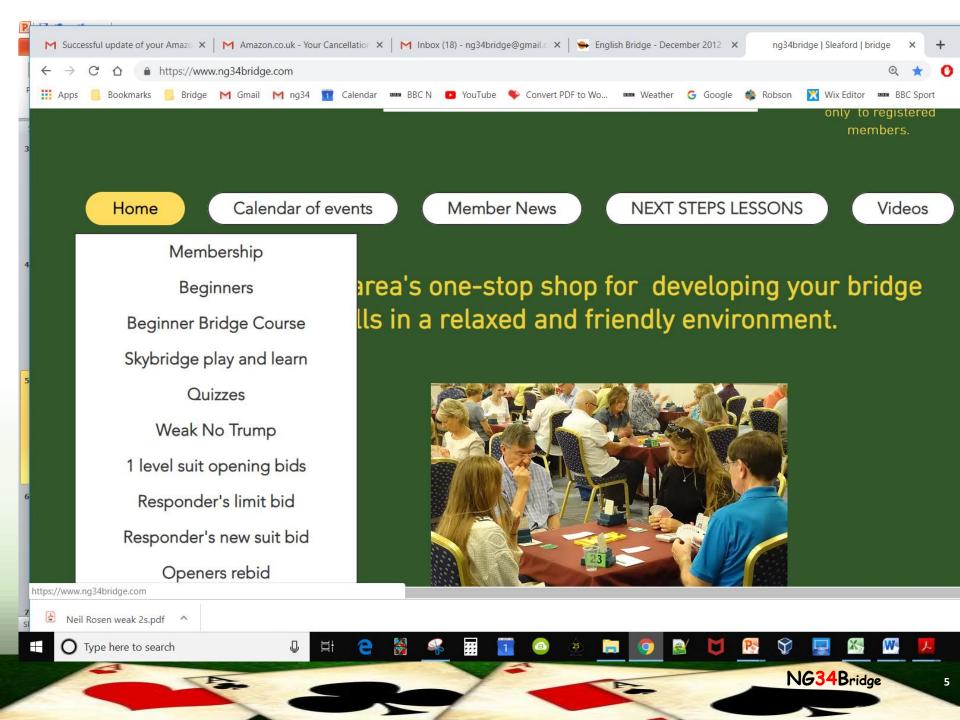
Sleaford area's one-stop shop for developing your bridge skills in a relaxed and friendly environment.



Why play bridge?







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Session Leader Rota

Click here up to date 'events' dates

NG34Bridge Events Schedule Wednesday 1pm start

8/05/2019	Duplicate + Opening Strong Unbalanced Hands
15/05/2019	Bidding Slams Workshop
22/05/19	Duplicate +
29/05/19	Duplicate +
05/06/19	Duplicate +

Updated weekly with links to revision resources for the next session

Member News

Updated Friday 3rd May

Click on 'Calendar of Events on the navigation bar from left at the top) for an updated Calendar of Events.

Next Session Wednesday 8th May

Strong Opening Bids - part 2

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NEXT STEPS LESSONS

NextSteps+

Link to all our resources for each lesson

Next Steps Lessons

1: Opening 1NT (Weak)

Responder's Second Bid

11: Strong Un

2: 1-Level Suit Opening Bids

7: Overcalls

12: Stayman

Responder's Limit Bids

8: Doubles

13: Transfers

4: Responder's New Suit Bids

9: Weak 2's, 3's & 4's

15: Slam Bido

5: Opener's New Suit Rebids

10: Strong Balanced Hands

14: Mini-lessons

Declarer Play in No Trumps

Declarer Play in a Suit

Lesson 6: Responder's Rebid

Click to open this resource

Student Notes (6a)

Lesson PowerPoint

Lesson PowerPoint (pdf)

Practise responder's rebids (6c)

Weak Preference Bid (6b)

NZB video: Responder's Rebids

Andrew Robson Tips

NEXT STEPS LESSON 6: STUDENT NOTES

NG34Bridge

6a: Responder's Rebids

Responder's Rebids – the 4th bid of the Auction

Opener's Bid (1) – Responder's Bid (2)

Opener's Rebid (3) - Responder's Rebid (4)

Choice of suit or NT

- Give preference to one of partner's suits Major suit if possible
- Bid NT with no fit and strength in the unbid suit(s) (see example below)
- Rebid own suit. MUST HAVE 6+ CARDS and a decent honour card. Partner has bid two other suits and may be very short in your suit.
- Bid a new suit ("4th Suit Forcing" advanced and infrequent

 not covered in Next Steps)

Choice of level

After opener's rebid, responder should now indicate their strength by making a limit

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NEXT STEPS LESSONS

NextSteps+

Next Steps Lessons

1: Opening 1NT (Weak)

6: Responder's Second Bid

11: Strong Unba

2: 1-Level Suit Opening Bids

7: Overcalls

12: Stayman

Responder's Limit Bids

8: Doubles

13: Transfers

4: Responder's New Suit Bids

9: Weak 2's, 3's & 4's

15: Slam Bidding

Click to open this resource area

10: Strong Balanced Hands

14: Mini-lessons

Declarer Play in No Trumps

Declarer Play in a Suit

Def

Declarer Play in a suit contract

Planning the play - Student Notes (14h)

How to count losers

Click to open this resource

Drawing Trumps - Student Notes (1

Ruffing in Dummy - Student Notes (14b)

Finessing - Student Notes (14e)

Finessing (Video)

Lesson PowerPoint (pdf)

Discarding Losers - Video

Ruffing in Dummy - Video

Ruffing in the short Suit - Mr Bridge

Loser on Loser Play

Drawing Trumps - Video

NEXT STEPS: STUDENT NOTES

14e: Play of the hand: Finesse

A finesse Is an attempt to score a lesser honour which could be beaten by an opponent's higher honour. You are hoping the critical missing honour is favourably placed.

Lead towards the honour or honours – if the missing critical honour is in the hand that plays second, then the finesse will succeed.

You need to make one trick in the following example:

K83 974

If the critical honour (ace) is with South you will succeed in making 1 trick as long as you lead from the East hand towards the king.

You need to make 2 tricks in the following example:

AQ3 974

If the critical honour (King) is with South you will succeed in making 2 tricks as long as you lead from the East hand and insert the Q if the K does not appear.

Video lessons

ow have a choice of presenters and styles of Beginner Lesson videos an follow the original 'Bridget Jane ogramme, or the Skybridge wit Tina' programme. (Personally prefer Tina's presentation style.)

Link to all our lesson videos

"SkyBridge with Tina" Beginner Bridge Lesson videos

1. Introduction

6. Other No Trump Bids

2. Opening Suit Bid

7. Overcalls

"Bridget Jane" Beginner Bridge Lesson videos

Acol Bidding lessons

1. Introduction

2. Opening Suit Bid

3. Responder's Limit Bid

4. Responder's New Suit Bid

5. Bidding Balanced Hands

6. Responder's Rebid

7. Overcalls

8. Takeout Doubles

9. Pre-empts

10. Strong Opening Bids

Play Technique Lessons

Drawing Trumps

Ruffing

Finessing

Developing a Side Suit

Opening Leads

Scoring

LESSONS FOR BEGINNERS



PLAYING TIPS

Ruffing in Dummy

0:08 / 5:01



Lesson Seven

Overcalls



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Next Steps Lessons

1: Opening 1NT (Weak)

2: 1-Level Suit Opening Bids

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3: Responder's Limit Bids

4: Respond

5: Opener's

Manual contents
index to make
sure your
manual is up to

Declar

date

6: Responder's Second Bid

7: Overcalls

o. Doubles

Weak 2's, 3's & 4's

: Strong Balanced Hands

14: Mini-lessons

Declarer Play in a Suit

Defence Play (Leads)

11: Strong Unbalanced Hands

12: Stayman

13: Transfers

15: Slam Bidding

NG34Bridge Manual Checklist



Acol for Beginners and Improvers

Index V2.

Lesson 1: Weak No Trump Opening Bid and Responses

- 1a Student Notes
- 1b Practise opening a Weak No Trump and responses

Lesson 2: 1-Level opening Bids in a Suit

- 2a Student Notes
- 2b Practise your opening bids in a suit
- 2c Opening 4-4-4-1 hands

Lesson 3: Responder's Limit Bids

- 3a Student Notes
- 3b Bridge House how it works
- 3c Practise your limit bid responses
- 3d Raising partner's major with 3 card support
- 3e Hand evaluation Distributional Points

Lesson 4: Responder's New Suit Bid

4a Student Notes

Strong Opening Bids - 2NT & 2C - 'Jane' Video

Prenared hands for pairs practice

provi

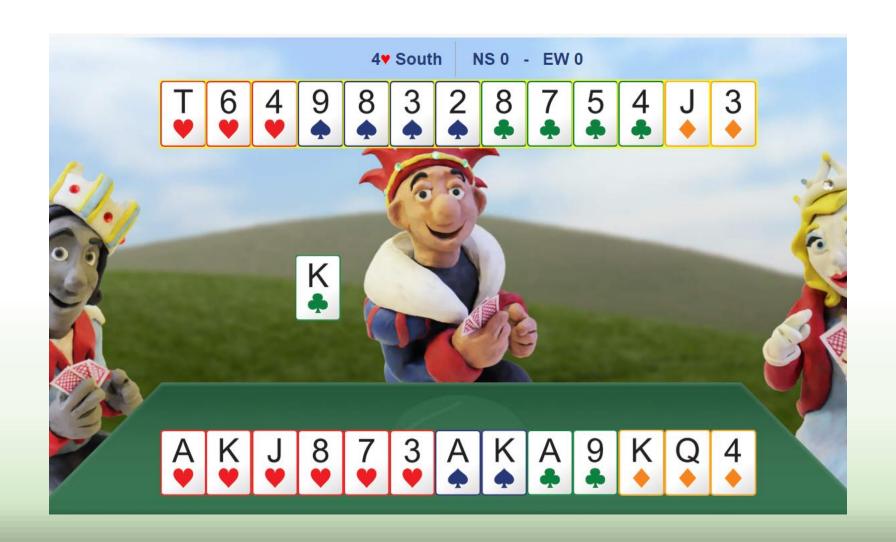
Bid and play prepared hands Pract specific to each lesson on-line vs. be ple the computer, with or without hints.

tner at home. These hands will mended bidding and rationale is

Interactive 'Play and Learn'

https://skybridgeclub.com/play/strong-openings/

https://docs.wixstatic.com/ugd/15ed9f 1a29c b8edb984db7bcf39ba93868c565.pdf





NG34Bridge Acol Card

OPENING THE BIDDING

Are you BALANCED OR UNBALANCED?

Balanced Hand = No void or singleton and not more than one doubleton. All other distributions are unbalanced.

BALANCED

0-11	PASS
0-11	1 1100

12-14 1NT (except with a very good 5-card major)

15-16 Open suit then rebid lowest NT

17-18 Open suit then jump rebid in NT

19 Open suit then jump bid 3NT

20-22 2NT

23-24 Open 2♣ then rebid 2NT

UNBALANCED

0-11 PASS but see the pre-empt section following

12+ Open longest suit, (but see 'Strong' section)

Two or more suits to choose from

5-5 Bid higher ranking suit

4-4-3-2 Bid the MAJOR. Both majors bid 1♥.

Both minors bid 1.

4-4-4-1 Black suit singleton - bid the middle of the

three touching 4 card suits

Red suit singleton - bid the suit below the

singleton

NG34Bridge Acol Card

RESPONDING

RESPONDING TO 1-OF A SUIT (e.g. 1*)

With 4-card SUPPORT for opener's suit

5-9 2

10-12 3*

13+ 49

Note: show a major suit before supporting a minor suit. Do not raise a minor to the 4-level without considering 3NT.

Without SUPPORT

0-5 PASS

6-9 bid suit at 1-level or 1NT

(always show a suit at 1-level if you can)

10+ show a suit at 1-level or 2-level -

Note: 1♠-2♥ promises 5 hearts!

16+ 6-card suit JUMP IN YOUR NEW SUIT

RESPONDING to 1NT

0-10	NO GAME:	with no 5-ca	rd suit PASS
------	----------	--------------	--------------

Bid five-card at two-level

11-12 CHANCE FOR GAME: Bid 2NT

or 3♥/3♠ with a 5+ card suit

13+ GAME is ON: Bid long suit at 3-level,

Announcements and Alerts

NG34Bridge

Why do we have to make announcements and alerts?

An important part of the game of bridge is that you and your partner have agreements as to the meaning of certain conventional bids. For example, you may agree to play the Stayman convention. A bid of 2* after your partner has made an opening bid of 1NT does not say anything about your club suit. It asks your partner to bid his or her 4-card major suit(s).

It is only fair that your opponents have the right to know about all the agreements that you and your partner have made. One of the ways in which you disclose these agreements is through announcements and alerts. Other ways are by looking at your convention card (if you have one) or by asking questions.

So although the rules of the game require you to alert or announce your bids correctly, it is also important so that your opponents are not unfairly disadvantaged through lack of knowledge of what your bids mean

DUPLICATE BRIDGE SCORING

	Points Per	Tricks per	Game	HCPs needed
	Trick	Game	Contract	for Game
♣ and ♦	20	11	5♣/5♦	27
♥ and ♠	30	10	4♥/4♠	25
No Trumps	40 for 1 st trick 30 thereafter	9	3NT	25

The declaring side only scores points if they win the number of tricks they bid (or more). No points are won for the first six tricks. A game contract is the number of tricks required to score 100 points. Your aim is to bid and make a game. This scores a bonus of 300 points (or 500 if vulnerable).

If you bid a contract that scores less than 100 points, this is called a **Part Score**. If you make a Part Score you score a bonus of **50** points.

If you fail to make your contract your opponents score 50 points (or 100 if vulnerable) for every trick you fail by (called undertricks).

Notice from the table above that you need less tricks to make game in ♥ and ♠ (major suits) or in No Trumps than you do in ♣ and ♦ (minor suits). You also need less High Card Points (HCPs) to make game in the

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